



DRAYTON MANOR HIGH SCHOOL

YEAR 10 & 11 COURSES

Subject	Geography
Course Level	GCSE
Examining Body	AQA

What will I be studying?

Unit 1 – Living with the Physical Environment

- The Challenge of Natural Hazards (Tectonic and Weather Hazards and Climate Change)
- The Living World (Ecosystems, Tropical Rainforests and Hot Deserts)
- Physical Landscapes in the UK (Rivers and Coasts)

Unit 2 – Challenges in the Human Environment

- Urban Issues and Challenges – focus on London and Lagos
- The Changing Economic World – focus on the UK and Nigeria
- The Challenge of Resource Management – focus on the Geography of Water

Unit 3 – Geographical Skills

- Issue evaluation
- Fieldwork (Human and Physical – 2 days)

What skills will I develop?

- Fieldwork, using maps and Geographical Information Systems (GIS)
- Ability to use mathematical, statistical and graphical data sources, along with qualitative data to interpret and analysis patterns and trends
- Investigating issues in the real world
- Critical analysis and debating/arguing your views with evidence
- Problem solving
- Researching secondary evidence, including digital sources
- Develop their competence in applying sound enquiry and investigative approaches to questions and hypotheses

How will the course be structured?

Year 10

- Unit 1 – The Challenge of Natural Hazards
- Unit 2 - Urban Issues and Challenges
- Unit 2 – The Changing Economic World
- Unit 1 – Physical Landscapes
- Unit 3 - Fieldwork

Year 11

- Unit 1 – The Living World
- Unit 2 – The Challenge of Resource Management
- Unit 3 – Issue Evaluation

How will I be assessed?

Paper 1 – Living with the Physical Environment
1 hour and 30 minutes
35% of total grade

Paper 2 – Challenge in the Human Environment
1 hour and 30 minutes
35% of total grade

Paper 3 – Geographical Skills
1 hour and 30 minutes
30% of total grade

If you have any further questions about taking this course, who should you speak to?

1. Your Geography Teacher
2. Head of Geography– Mr Gray
3. Head of Humanities - Ms Sonigra